# **HIGH PERFORMANCE FLOORS**



## PRIMER



### Monochem 21 Epoxy Primer

#### FEATURES:

- 2 Part 100% Solids Epoxy
- High Build & Self Leveling
- Resists Chemicals & Hot Tires
- Color Chips & Non-Skid Available
- USDA Compliant

#### USES:

- Hard-to-Stick Surfaces
- Concrete & Masonry
- Non-Ferrous Metal
- Wood
- Previously Coated Surfaces

#### AVAILABLE PRODUCTS:

2120 / 2121 Gloss

Monochem 45 (Ext. Time) 4520 / 4545 Gloss

MONOCHEM

White, Neutral, Clear

## TOPCOAT

Matte

#### Permashield 2K Polyurethane (200) FEATURES:

- 2-Part Polyurethane Enamel
- Ultimate Durability & Hardness
- Resists Chemicals & Hot Tires
- UV & Weather Resistant
- USDA Compliant

#### USES:

- Garage Floors
- Warehouse Floors
- Manufacturing Plants
- Mechanical Rooms
- Commercial Kitchens

#### AVAILABLE PRODUCTS:

5365 / 5375 / 5355 Matte 5360 / 5370 / 5350 Gloss

White, Neutral, Clear

## SYSTEM BENEFITS

- Less surface prep with a high adhesion primer
- Complete the job quickly with fast dry & recoat times
- Work in occupied spaces with low odor products
- Beautiful look and feel from a Matte or • High Gloss finish with Solid Color, Metallic, Quartz, and Colored Chip options
- Long lasting appearance from top-tier resistance to UV, chemicals, oils, stains, hot tires, and more





## Step 1 – Preparation

- **Data Sheets** Read the Technical & Safety Data Sheet for all products being used. Follow steps below along with any safety, preparation, and application instructions listed on the product's data sheets.
- **Test Patch** Prior to full application, apply a test patch to ensure the system chosen is appropriate for the project. If results do not meet expectations, contact Monopole Inc. for recommendations.
- **Surface Condition** All surfaces must be fully cured, firm, and dry. Concrete, stucco, and masonry must be cured for 30 days. Remove all loose, peeling, and poorly bonded paint.
- **Moisture** Wood must have < 13% moisture content. Concrete, stucco, and masonry must have < 15% moisture content. Do not apply coatings to surfaces with hydrostatic pressure.
- **Environment** Material, air, and surface temperature must be between 40°F 90°F and 5° above the dew point. Do not expose to moisture during application and dry time. Limit heavy moisture 24-48 hours after application.
- **Surface Profile** Mechanically grind smooth, glossy, dense, or glazed surfaces to create a rough profile similar to 120-180 grit sandpaper.
- **Cleaning** Use an appropriate cleaning method and/or solution to ensure all surfaces are free of dust, dirt, oil, grease, wax, chalk, rust, mildew or any other contamination or condition.
- **Patching** Fill and seal any voids, seams, or cracks using a paintable patching material and allow to fully cure.

## Step 2 – Primer

- 1 Coat Monochem 21 Epoxy Primer @ 10-12 Wet Mils
- Pot Life 15-20 Minutes Once mixed, immediately pour all material onto the surface Apply within 20 minutes
- Additives (Optional) While primer is wet, broadcast texture aggregate, quartz granules, or color chips
- Dry Time 3-6 Hours Topcoat Do not exceed 12 hours

### Step 3 – Topcoat

- 2 Coats Permashield 2K Polyurethane (200) @ 3-5 Wet Mils Do not overapply as finish can haze or pinhole
- Additives (Optional) Mix texture or metallic additives into Part A of First Coat before activating with Part B -Second Coat should be applied additive free

	Standard Mix	w/ Accelerator @ 2oz per gallon
Pot Life	1-2 Hours	15-20 Minutes
	4-6 Hours - Recoat	1-2 Hours - Recoat
Dry Time	24-48 Hours - Dry to Touch	4-6 Hours - Dry to Touch
	5 Day - Full Use	24-48 Hours - Full Use

## **After Application**

- **Drying** Dry times are based on standard conditions of 75°F with a relative humidity of 50%. Lower temperatures or higher humidity may extend drying times. Higher temperatures may speed drying time. Provide adequate ventilation and air movement during and after application.
- **Cleaning** Wait until at least two weeks after final application before cleaning the surface. Clean with fresh water and a cotton cloth. A small amount of mild detergent can be used, if necessary.

